by

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"It's a Pook!"
0. Table of Contents

1. THE RULE.
2. An example.
3. Why it works.
4. Further explorations.

## 1. THE RULE

You're playing a song in an Ionian tuning and come to a point where a chord would be nice. What should you do? THE RULE is simple: The chord is determined by the note on the melody string, based on the following table

| string |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| bass | 0 | 3 | 1 | 2 | 4 | 4 | 5 | 7 | 7 | 8 | 9 |
| middle | 0 | 0 | 0 | 0 | 2 | 3 | 3 | 5 | 6 | 7 | 7 |
| melody | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |

Practice these chords over and over, up and down the fingerboard, until they become automatic.

Fingering: Do whatever is most comfortable. .Most players use their index finger on the melody string, middle finger on the bass string, and ring or little finger on the middle string depending on the amount of the stretch. If you have small hands, you might try your thumb on the melody string, index finger on the bass string, and ring finger on the middle string.
2. An Example

Let's apply the RULE to "Red River Valley":

| 0 | 3 | 5 | 5 | 5 | 5 | 4 | 5 | 4 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| From | 3 |  |  |  |  |  |  |  |
| this | *val*-ley | they | *say* you | are | go-*ing*, |  |  |  |


| 0 | 3 | 5 | 3 | 5 | 7 | 6 | 5 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |$c 4$.


| 7 | 6 | 5 | 5 | 4 | 3 | 4 | 5 | 7 | 6 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

For they *say* you are *tak*-ing the sun-*shine*,
$\begin{array}{llllllll}1 & 0 & 2 & 3 & 4 & 5 & 4 & 3\end{array}$
That *bright*-ens our *path*-way $a-*$ while*.

Where do the chords go? The underlined syllables dominate the song, so let's apply the RULE there:


Play just the chords, strumming each one repeatedly until it changes.
3. Why THE RULE Works

To understand why THE RULE works, you have to know the names of the notes and be willing to take one or two things on faith.

Let's assume that we're in the key of $D$, so that our dulcimers are tuned D-A-A Ionian. The major D scale contains the notes

$$
\begin{array}{lllllll}
\text { D } & \text { E } & \text { F\# } & \text { G } & \text { A } & \text { B } & \text { C }
\end{array}
$$

and the fingerboard looks like this:

(4)

Since this is the key of $D$ major, these chords are D, G, and A. The notes composing these chords are:

| chord | $D$ | $G$ | $A$ |
| :---: | :---: | :---: | :---: |
| notes | $D-F \#-A$ | $G-B-D$ | $A-C \#-E$ |.

2. If you want to harmonize around a particular note, chose a chord containing that note.

Combining these two observations, we get the principle BUILD A I, IV, OR V CHORD AROUND THE NOTE YOU WANT TO HARMONIZE.

Let's consider an example from "Red River Valley." "Smile" is an E note (fret 4). Since E appears only in the A chord, use an A chord. What is the RULE for fret 4?

4 A
The triple 2 contains the notes C\#, an A chord!
4 E

Question: What if a note appears in more than one chord? The note $D$ appears in both the $D$ and $G$ chords, while the note A appears in both the A and D chords. Answer: You'll usually get the best results using a D chord with both a $D$ note and an $A$ note.

Now let's examine the RULE in detail:

| 0 D | 3 G | 1 E | $2 \mathrm{~F} \#$ | 4 A | 4 A | 5 B | 7 D | 7 D | 8 E | $9 \mathrm{~F} \#$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 0 A | 0 A | 0 A | 0 A | $2 \mathrm{C} \#$ | 3 D | 3 D | $5 \mathrm{~F} \#$ | 6 G | 7 A | 7 A |
| 0 A | 1 B | $2 \mathrm{C} \#$ | 3 D | 4 E | $5 \mathrm{~F} \#$ | 6 G | 7 A | 8 B | 9 CH | 10 D |
|  |  |  |  |  |  |  |  |  |  |  |
| *D | $*$ | A | D | A | D | G | D | G | A | D |
| $* \mathrm{I}$ | $*$ | V | I | V | I | IV | I | IV | V | I |

So THE RULE gives us a I, IV, or V chord built around the note on the melody string.

## 1. Further Explorations

1. One D chord is as good as another. If your playing calls for a D chord, you can just as well use the chord at fret 5 or 7 as the one at fret 3. Try it on "Red River Valley". Similarly, one $G$ chord is good as another and one A chord is as good as another.
2. THE RULE uses three basic fingering patterns:


Lorraine Lee calls these patterns "sandwich", "triangle", and "stretched triangle", reapectively. Lorraine has also pointed out that if you stick with a particular pattern something
interesting happens as you move it up and down the fingerboard:

In the case of the "sandwich" chord, you always get a chord whose name is given by the note on the bass string.

In the case of the "triangle" chord, you always get a chord whose name is given by the note on the middle string.

In the case of the "stretched triangle" chord, you always get a chord whose name is given by the note on the melody string.

This is spelled out in detail on the next page.
(6)

Sandwich

|  | 2F\# | 3G | 4A | 5B | 6C | 7D | 8E | 9F\# | 10G |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 0A | 1B | 2C\# | 3D | 4 E | 5F\# | 6G | 7A | 8B |
|  | 2C\# | 3 D | 4 E | 5F\# | 6G | 7A | 8B | 9C\# | 10D |
| chord | F\#m | $\begin{gathered} \mathrm{G} \\ (\mathrm{IV}) \end{gathered}$ | $\begin{gathered} \text { A } \\ (\mathrm{V}) \end{gathered}$ | Bm | C | $\begin{gathered} D \\ (\mathrm{I}) \end{gathered}$ | Em | F\#m | $\begin{gathered} \mathrm{G} \\ (\mathrm{IV} \end{gathered}$ |

Triangle

|  | 1 E | 2F\# | 3G | 4A | 5B | 6C | 7D | 8 E | 9F\# |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 0A | 1B | 2C\# | 3D | 4 E | 5F\# | 6G | 7 A | 8B |
|  | 2C\# | 3D | 4 E | 5F\# | 6G | 7 A | 8B | 9C\# | 10 D |
| chord | $\begin{gathered} \text { A } \\ (\mathrm{V}) \end{gathered}$ | Bm |  | $\begin{gathered} D \\ (I) \end{gathered}$ | Em |  | $\begin{aligned} & n G \\ & (I V) \end{aligned}$ | $\begin{gathered} \text { A } \\ (\mathrm{V}) \end{gathered}$ | Bm |

Stretched Triangle

| 2F\# | 3G | 4A | 5B | 6 C | 7 D | 8E | 9F\# |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0A | 1B | 2C\# | 3D | 4E | 5F\# | 6G | 7 A |
| 3D | 4E | 5F\# | 6G | 7A | 8B | 9C\# | 10D |
| $\begin{gathered} D \\ (\mathrm{I}) \end{gathered}$ | Em | F\#m | $\begin{gathered} \mathrm{G} \\ (I V) \end{gathered}$ | Am | Bm | C\#dim | $\begin{gathered} D \\ (\mathrm{I}) \end{gathered}$ |

As the triangle formed by your three fingers becomes more and more unbalanced, the string that names the chord formation moves closer to you. The symmetric "sandwich" gets its chords' names from the bass string; the slightly unbalanced "triangle" gets its chords' names from the middle string; the extremely unbalanced "stretched triangle" gets its chords' names from the note on the melody string.
(7)
3. Some intervals worth knowing. The patterns




